CMC

Adobe Illustrator 10: Introduction

Overview: This course will introduce students to the basics of Adobe Illustrator10, a sophisticated graphics program capable of creating complex and attractive illustrations and type effects. Students will learn many of the basic skills that will allow them to take advantage of Illustrator's powerful tools.

Prerequisites: Basic understanding of your computer's operating system. Students should know how to launch an application, create and save files, and copy files from CD

Course Length: One Day

Course Content

Lesson 1: Illustrator Environment
- Illustrator Environment Elements
- Navigating in Illustrator

Lesson 2: Working with Paths
- Vector Graphics and Raster Graphics
- Drawing Tools
- Editing Paths

Lesson 3: Working with Objects
- Using Rulers
- Creating Objects
- Editing Objects

Lesson 4: Fill and Stroke Attributes
- Applying Color
- Creating Colors
- Gradients
- Using Brushes
- Transparency

Lesson 5: Layers
- Controlling Stacking Order
- Organizing Objects in Layers
- Controlling Layers

Lesson 6: Working with Type
- Creating Type
- Type within an Area
- Copying Type Formatting with the Eyedropper Tool
- Type on a Path
- Type Objects
- Creating Outlines

Lesson 7: Creating Output
- Printing
- Save for Web